

XP 38,000

CE Large aberration (shapeshifter)

Init +7; **Senses** darkvision 60 ft.; Perception +36

Aura horrifying appearance (DC 26)

DEFENSE

AC 33, touch 17, flat-footed 29 (+4 deflection, +3 Dex, +1 dodge, +16 natural, -1 size)

hp 322 (28d10+196); fast healing 10

Fort +22, **Ref** +9, **Will** +21

DR 10/cold iron; **Immune** mind-affecting effects; **Resist** acid 10, cold 10, electricity 10, fire 10; **SR** 29

OFFENSE

Speed 40 ft.

Melee 2 claws +29 (4d6+16/18-20x3)

Space 10 ft.; **Reach** 10 ft.

Special Attacks steal skin, wicked claws

STATISTICS

Str 24, **Dex** 16, **Con** 22, **Int** 16, **Wis** 20, **Cha** 14

Base Atk +21; **CMB** +29; **CMD** 47

Feats Critical Focus, Dodge, Eldritch Claws^{APG}, Great Fortitude, Improved Initiative, Intimidating Prowess, Lightning Reflexes, Lunge, Power Attack, Step Up, Toughness, Weapon Focus (claws)

Skills Bluff +30 (+34 while using change shape ability), Climb +38, Disguise +30 (+40 while using change shape ability), Intimidate +44, Perception +36, Sense Motive +36, Stealth +29;

Racial Modifiers +4 Intimidate

Languages

SQ change shape (*alter self* or *giant form I*), wear skin